Daftar Isi

1 Kebutuhan Perangkat Lunak 4

1.1 Deskripsi Umum Sistem 4

1.2 Model Use Case 5

1.2.1 Definisi Actor 5

1.2.2 Definisi Use Case 5

1.2.3 Skenario Use Case 6

1.2.3.1 Skenario Use Case Memasukkan web account 6

1.2.3.2 Skenario Use Case Direct Login 6

1.2.3.3 Skenario Use Case Download Account 6

1.3 Glossary 7

2 User Experience Model 8

2.1 Use Case Memasukkan web account 8

2.1.1 Identifikasi Screen, Compartement Screen, dan Form 8

2.1.2 Storyboard Memasukkan web Account 8

2.2 Use Case Direct Login 9

2.2.1 Identifikasi Screen, Compartement Screen, dan Form 9

2.2.2 Storyboard Direct Login 9

2.3 Use Case Download Account 10

2.3.1 Identifikasi Screen, Compartement Screen, dan Form 10

2.3.2 Storyboard Download Account 10

2.4 Navigational Path 11

2.4.1 Navigational Path Use Case Memasukkan Web Account 11

2.4.2 Navigational Path Use Case Direct Login 11

2.4.3 Navigational Path Use Case Download Account 12

3 Model Analisis 13

3.1 Realisasi Use Case Tahap Analisis 13

3.1.1 Use Case Tambah Account 13

3.1.1.1 Identifikasi Kelas Analisis 13

3.1.1.2 Sequence Diagram 13

3.1.1.3 Diagram Kelas Analisis 13

3.1.2 Use Case Direct Login 14

3.1.2.1 Identifikasi Kelas Analisis 14

3.1.2.2 Sequence Diagram 14

3.1.2.3 Diagram Kelas Analisis 14

3.1.3 Use Case Download Account 15

3.1.3.1 Identifikasi Kelas Analisis 15

3.1.3.2 Sequence Diagram 15

3.1.3.3 Diagram Kelas Analisis 15

3.2 Diagram Kelas Keseluruhan 16

3.3 Pemetaan Model Analisis dan Model UX 16

4 Model Perancangan 17

4.1 Realisasi Use Case Tahap Perancangan 17

4.1.1 Use Case Memasukkan Web Account 17

4.1.1.1 Identifikasi Elemen WAE - Logical View 17

4.1.1.2 Identifikasi Kelas Perancangan 17

4.1.1.3 Sequence Diagram 17

4.1.1.4 Diagram Kelas Perancangan 18

4.1.1.5 Identifikasi Elemen WAE Component View 18

4.1.2 Use Case Direct Login 19

4.1.2.1 Identifikasi Elemen WAE - Logical View 19

4.1.2.2 Identifikasi Kelas Perancangan 19

4.1.2.3 Sequence Diagram 19

4.1.2.4 Diagram Kelas Perancangan 20

4.1.2.5 Identifikasi Elemen WAE Component View 20

4.1.3 Use Case Mendownload Account 21

4.1.3.1 Identifikasi Elemen WAE - Logical View 21

4.1.3.2 Identifikasi Kelas Perancangan 21

4.1.3.3 Sequence Diagram 21

4.1.3.4 Diagram Kelas Perancangan 22

4.1.3.5 Identifikasi Elemen WAE Component View 22

4.2 Perancangan Detil Elemen Logical View 23

4.2.1 Stereotyped Class AccountPage 23

4.2.2 Stereotyped Class AccountControl 23

4.2.3 Stereotyped Class FormAccount 24

4.2.4 Stereotyped Class AddAccountControl 24

4.2.5 Stereotyped Class WebAccount 24

4.3 Perancangan Detil Kelas 25

4.3.1 Kelas AccountPage 25

4.3.2 Kelas AccountControl 25

4.3.3 Kelas Account 26

4.3.4 Kelas Session 26

4.3.5 Kelas FormAccount 26

4.3.6 Kelas AddAccountControl 27

4.3.7 Kelas WebAccount 27

4.4 Perancangan Antarmuka 28

4.4.1 Halaman Utama 28

*4.4.2* Halaman Lupa *Password* 28

4.4.3 Halaman Pendaftaran *User Login* 29

4.4.4 Halaman *List Account* yang Dimiliki *User* 29

4.4.5 Halaman Penambahan *Account* 30

4.5 Perancangan Representasi Persistensi Kelas 31

4.5.1 Entitiy Relationship Diagram 31

4.5.2 Skema Basis Data 31

4.5.3 Traceability 31

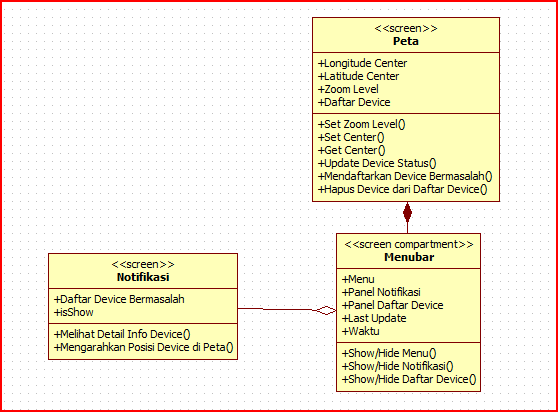
# 

# Kebutuhan Perangkat Lunak

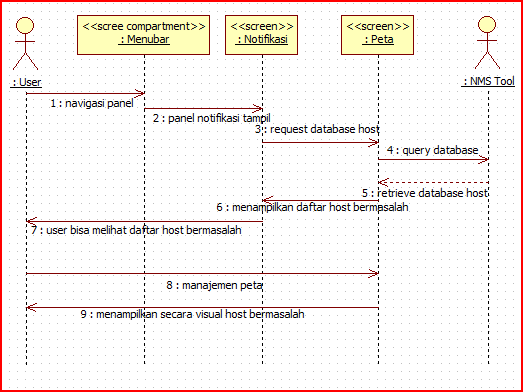
# User Experience Model

## Use Case Menampilkan Daftar Device Bermasalah

### Identifikasi Screen, Compartement Screen, dan Form

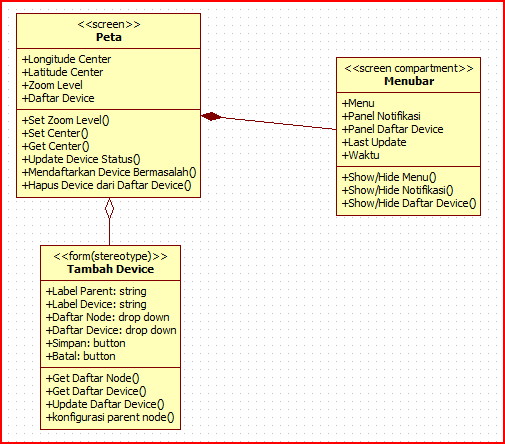


### Storyboard Menampilkan Daftar Device Bermasalah

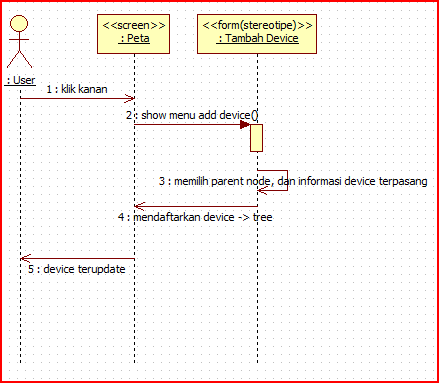


## Use Case Menambah Device

### Identifikasi Screen, Compartement Screen, dan Form

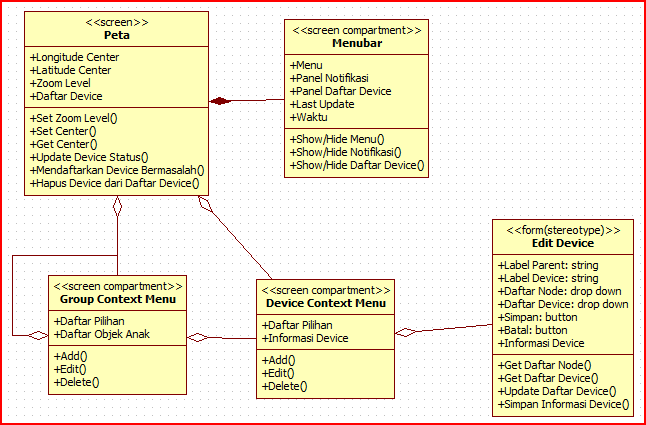


### Storyboard Menambah Device

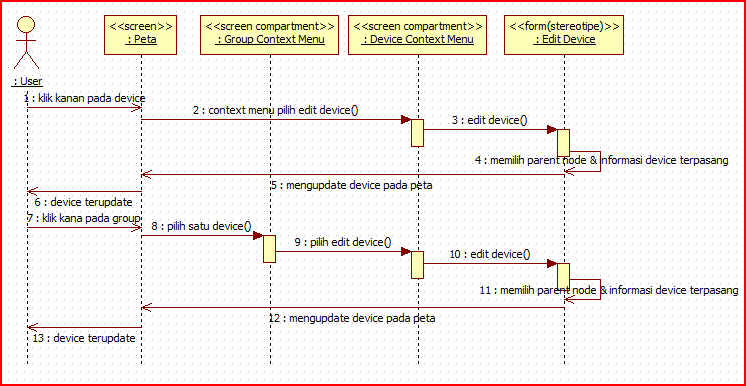


## Use Case Mengedit Device

### Identifikasi Screen, Compartement Screen, dan Form

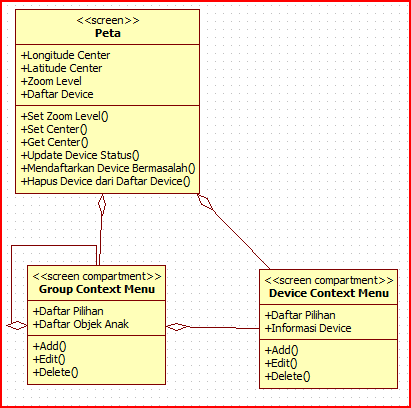


### Storyboard Mengedit Device

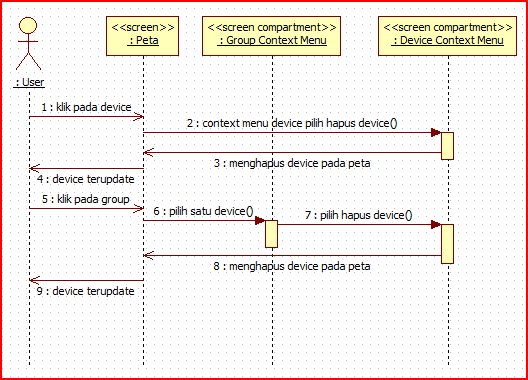


## Use Case Menghapus Device

### Identifikasi Screen, Compartement Screen, dan Form



### Storyboard Menghapus Device



## Navigational Path

### Navigational Path Use Case Menampilkan daftar device bermasalah



### Navigational Path Use Case Menambah Device



### Navigational Path Use Case Mengedit Device



### Navigational Path Use Case Menghapus Device

# 

# Model Analisis

## Realisasi Use Case Tahap Analisis

### Use Case Menampilkan Daftar Use Case Bermasalah

#### Identifikasi Kelas Analisis

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas*** | ***Jenis Kelas***  ***(Interface, Control, Entity)*** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

#### Sequence Diagram

#### Diagram Kelas Analisis

### Use Case Menambah Device

#### Identifikasi Kelas Analisis

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas*** | ***Jenis Kelas***  ***(Interface, Control, Entity)*** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

#### Sequence Diagram

#### Diagram Kelas Analisis

### Use Case Mengedit Device

#### Identifikasi Kelas Analisis

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas*** | ***Jenis Kelas***  ***(Interface, Control, Entity)*** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

#### Sequence Diagram

#### Diagram Kelas Analisis

### Use Case Menghapus Device

#### Identifikasi Kelas Analisis

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas*** | ***Jenis Kelas***  ***(Interface, Control, Entity)*** |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

#### Sequence Diagram

#### Diagram Kelas Analisis

## Diagram Menghapus Device

## Pemetaan Model Analisis dan Model UX

|  |  |
| --- | --- |
| **Kelas Boundary** | **Model UX** |
|  |  |

# Model Perancangan

## Realisasi Use Case Tahap Perancangan

### Use Case Menampilkan Daftar Device Bermasalah

#### Identifikasi Elemen WAE - Logical View

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Elemen Lojik WAE*** | ***Stereotype*** |
| *1* | *MapView* | *Client Page* |
| *2* | *MapController* | *Server Page* |
| *3* | *DeviceController* | *Server Page* |
| *4* | *NotificationController* | *Server Page* |

#### Identifikasi Kelas Perancangan

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas Perancangan*** | ***Nama Kelas Analisis Terkait*** |
| *1* | *MapView* | *Map* |
| *2* | *MapController* | *Map* |
| *3* | *DeviceController* | *DeviceControl* |
| *4* | *NotificationController* | *DeviceControl* |
| *5* | *Device* | *Device* |

#### Sequence Diagram



#### Diagram Kelas Perancangan

**

#### Identifikasi Elemen WAE Component View

|  |  |  |
| --- | --- | --- |
| ***Nama Komponen*** | ***Elemen Logical View*** | ***Jenis*** |
| *device.php* | *-* | *Entity Class* |
| *devicehandler.php* | *DeviceController* | *Dynamic Page* |
| *notification.php* | *NotificationController* | *Dynamic Page* |
| *maphandler.php* | *MapController* | *Dynamic Page* |
| *mapview.php* | *MapView* | *Static Page* |

### Use Case Menambah Device

#### Identifikasi Elemen WAE - Logical View

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Elemen Lojik WAE*** | ***Stereotype*** |
| *1* | *MapView* | *Client Page* |
| *2* | *MapController* | *Server Page* |
| *3* | *DeviceController* | *Server Page* |
| *4* | *GroupController* | *Server Page* |
| *5* | *AddDevice* | *HTML Form* |

#### Identifikasi Kelas Perancangan

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas Perancangan*** | ***Nama Kelas Analisis Terkait*** |
| *1* | *MapView* | *Map* |
| *2* | *MapController* | *Map* |
| *3* | *DeviceController* | *DeviceControl* |
| *4* | *GroupController* | *GroupControl* |
| *5* | *Device* | *Device* |
| *6* | *Group* | *Group* |

#### Sequence Diagram



#### Diagram Kelas Perancangan

**

#### Identifikasi Elemen WAE Component View

|  |  |  |
| --- | --- | --- |
| ***Nama Komponen*** | ***Elemen Logical View*** | ***Jenis*** |
| *device.php* | *-* | *Entity Class* |
| *devicehandler.php* | *DeviceController* | *Dynamic Page* |
| *notification.php* | *NotificationController* | *Dynamic Page* |
| *maphandler.php* | *MapController* | *Dynamic Page* |
| *mapview.php* | *MapView* | *Static Page* |

### Use Case Mengedit Device

#### Identifikasi Elemen WAE - Logical View

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Elemen Lojik WAE*** | ***Stereotype*** |
| *1* | *MapView* | *Client Page* |
| *2* | *MapController* | *Server Page* |
| *3* | *DeviceController* | *Server Page* |
| *4* | *GroupController* | *Server Page* |
| *5* | *EditDevice* | *HTML Form* |

#### Identifikasi Kelas Perancangan

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas Perancangan*** | ***Nama Kelas Analisis Terkait*** |
| *1* | *MapView* | *Map* |
| *2* | *MapController* | *Map* |
| *3* | *DeviceController* | *DeviceControl* |
| *4* | *GroupController* | *GroupControl* |
| *5* | *Device* | *Device* |
| *6* | *Group* | *Group* |

#### Sequence Diagram



#### Diagram Kelas Perancangan

**

#### Identifikasi Elemen WAE Component View

Ada gambarnya

|  |  |  |
| --- | --- | --- |
| ***Nama Komponen*** | ***Elemen Logical View*** | ***Jenis*** |
|  |  |  |
|  |  |  |

### Use Case Menghapus Device

#### Identifikasi Elemen WAE - Logical View

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Elemen Lojik WAE*** | ***Stereotype*** |
| *1* | *MapView* | *Client Page* |
| *2* | *MapController* | *Server Page* |
| *3* | *DeviceController* | *Server Page* |
| *4* | *GroupController* | *Server Page* |

#### Identifikasi Kelas Perancangan

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas Perancangan*** | ***Nama Kelas Analisis Terkait*** |
| *1* | *MapView* | *Map* |
| *2* | *MapController* | *Map* |
| *3* | *DeviceController* | *DeviceControl* |
| *4* | *GroupController* | *GroupControl* |
| *5* | *Device* | *Device* |
| *6* | *Group* | *Group* |

#### Sequence Diagram



#### Diagram Kelas Perancangan

**

#### Identifikasi Elemen WAE Component View

|  |  |  |
| --- | --- | --- |
| ***Nama Komponen*** | ***Elemen Logical View*** | ***Jenis*** |
|  |  |  |
|  |  |  |

## Perancangan Detil Kelas

|  |  |  |
| --- | --- | --- |
| ***No*** | ***Nama Kelas Perancangan*** | ***Nama Kelas Analisis Terkait*** |
| *1.* | *MapView* | *Map* |
| *2.* | *MapController* | *Map* |
| *3.* | *AuthController* | *LoginControl* |
| *4.* | *GroupController* | *GroupControl* |
| *5.* | *DeviceController* | *DeviceControl* |
| *6.* | *Group* | *Group* |
| *7.* | *Device* | *Device* |
| *8.* | *NotificationController* | *-* |
| *9.* | *Login* | *AdminAccount* |
| *10.* | *AddGroup* |  |
| *11.* | *EditGroup* |  |
| *12* | *AddDevice* |  |
| *13* | *EditDevice* |  |

### Kelas MapView

*Nama Kelas : MapView*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
| *getList()* | *Public* | *Mengirim sinyal untuk menampilkan list pada notifikasi* |
| *getDeviceId()* | *Public* | *Mengirim sinyal dengan memilih salah satu device* |
| *showForm()* | *Pulbic* | *Menampilkan form add /edit* |
| *deleteDevice()* | *Public* | *Sinyal untuk menghapus Device* |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
| *-* | *-* | *-* |

### Kelas MapController

*Nama Kelas: MapController*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
| *showMapDevice()* | *Pulbic* | *Membangun Peta dengan device-device yang ada* |
| *showSelectedMapDevice()* | *Public* | *Menampilkan Peta dengan fokus satu device* |
| *buildMap* | *Public* | *Membangun Peta* |
|  |  |  |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
| *-* | *-* | *-* |

### Kelas AuthController

*Nama Kelas: AuthController*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
|  |  |  |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
| *Web* | *private* | *string* |
|  |  |  |

### Kelas GroupController

*Nama Kelas: GroupController*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
| *groupQuery()* | *Public* | *Membuat query database untuk entity group* |
| *groupUpdate()* | *Public* | *Mengirim group list untuk diupdate pada entity group* |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
|  |  |  |

### Kelas DeviceController

*Nama Kelas: DeviceController*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
| *deviceQuery()* | *Public* | *Membuat query database untuk entity device* |
| *deviceUpdate()* | *Public* | *Mengirim group list untuk diupdate pada entity group* |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
|  |  |  |

### Kelas Group

*Nama Kelas : Group*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
|  |  |  |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
| *groupId* | *Private* | *Integer* |
| *name* | *Private* | *String* |
| *longlat* | *Private* | *Point* |

### Kelas Device

*Nama Kelas : Device*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
|  |  |  |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
| *deviceId* | *Private* | *Integer* |
| *groupId* | *Private* | *Integer* |
| *longlat* | *Private* | *Point* |

### Kelas NotificationController

*Nama Kelas : NotificationController*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
| *getDeviceList()* | *Public* | *Mengambil daftar device yang tersedia* |
| *showDevicePanel()* | *Public* | *Membentuk panel daftar device pada halaman client* |
| *setMapDevice()* | *Public* | *Memberi sinyal untuk menampilkan suatu device pada peta* |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
|  |  |  |

### Kelas Login

*Nama Kelas : Login*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
|  |  |  |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
|  |  |  |

### Kelas AddGroup

*Nama Kelas : AddGroup*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
|  |  |  |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
|  |  |  |

### Kelas EditGroup

*Nama Kelas : EditGroup*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
|  |  |  |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
|  |  |  |

### Kelas AddDevice

*Nama Kelas : AddDevice*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
| *getDevice()* | *Public* | *Mengambil daftar device dan menampilkannya pada drop down device* |
| *getGroup()* | *Public* | *Mengambil daftar group dan menampilkannya pada drop down group* |
| *submitForm()* | *Public* | *Mengirimkan hasil pengisian form untuk diproses* |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
|  |  |  |

### Kelas EditDevice

*Nama Kelas : EditDevice*

|  |  |  |
| --- | --- | --- |
| ***Nama Operasi*** | ***Visibility***  ***(private, public)*** | ***Keterangan*** |
| *getDevice()* | *Public* | *Mengambil daftar device dan menampilkannya pada drop down device* |
| *getGroup()* | *Public* | *Mengambil daftar group dan menampilkannya pada drop down group* |
| *submitForm()* | *Public* | *Mengirimkan hasil pengisian form untuk diproses* |
| ***Nama Atribut*** | ***Visibility***  ***(private, public)*** | ***Tipe*** |
|  |  |  |

## Perancangan Antarmuka

### Halaman Utama



Halaman utama berisi *form login* bagi user yang telah terdaftar dan *link* menuju halaman pendaftaran *user login*, menangani kasus jika *user* lupa *password* (*use case* Terima Password).

### Halaman Lupa *Password*



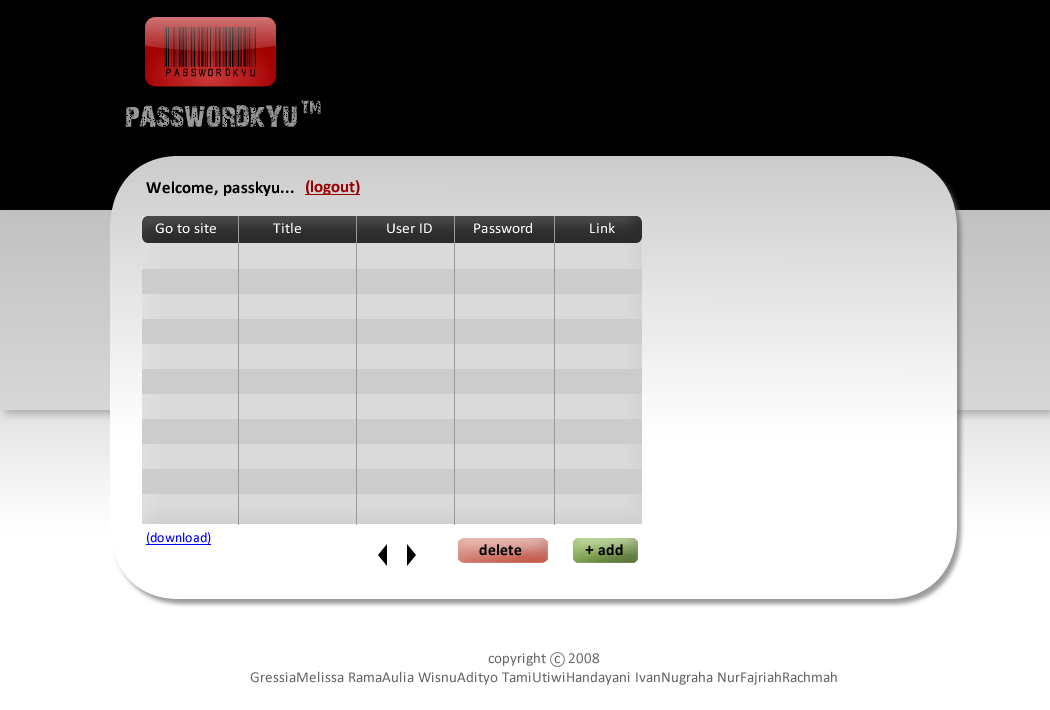
Halaman yang ter-*direct* jika pengguna menekan “*forgot your password?*” pada halaman utama (pada *form login*). *Use case* yang terdapat pada halaman ini adalah *use case* Terima Password.

### Halaman Pendaftaran *User Login*

### daftar

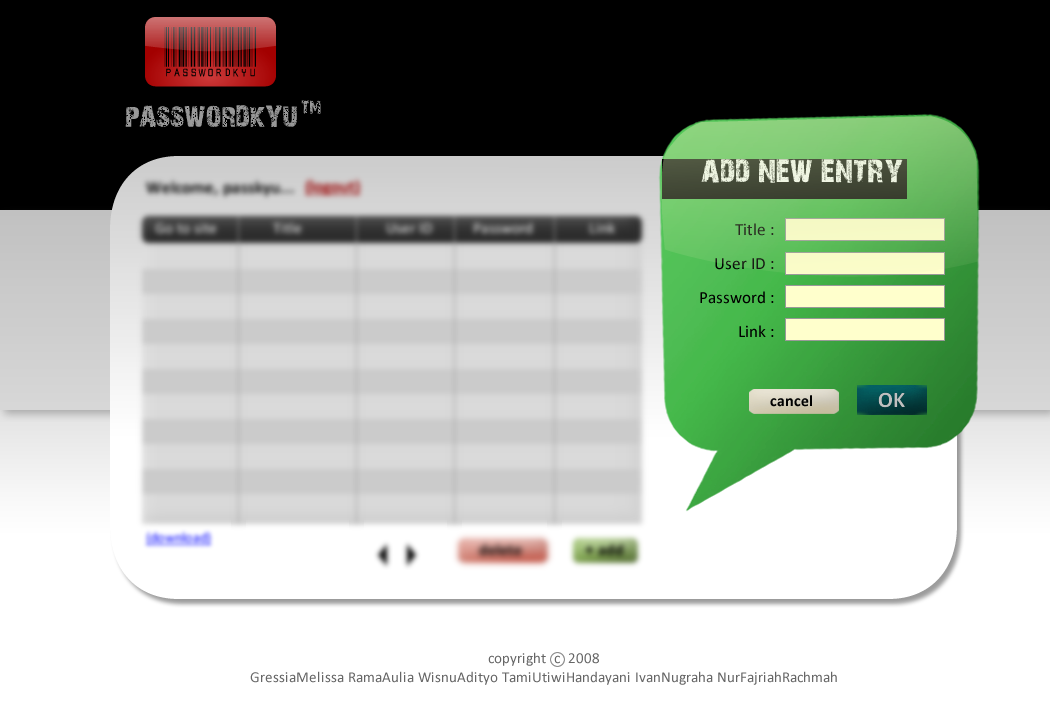
Halaman pendaftaran *user login* yang berisi *use case* Daftar.

### Halaman *List Account* yang Dimiliki *User*



Halaman setelah *login* *user* berhasil, berisi *list* *account* yang dimiliki oleh *user.* Terdapat tombol *Add* untuk menambah *account* pada *list* yang tersedia, serta tombol *delete* untuk menghapus *account* yang tidak diinginkan. *Use case* yang ditangani antara lain Download Account dan Direct Login.

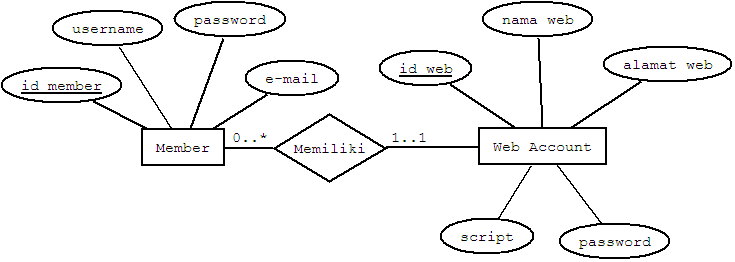
### Halaman Penambahan *Account*



Ketika tombol *Add* diklik, akan muncul *form* untuk menambahkan *account* pada *list account*, sementara halaman *List Account* akan memudar (*blur*). *Use case* yang ditangani yaitu *use case* Memasukkan Account.

## Perancangan Representasi Persistensi Kelas

### Entitiy Relationship Diagram



Entitiy Relationship Diagram di atas menggambarkan relasi antara dua entitas yaitu member dan web account. Member dapat memiliki banyak web account yang disimpan. Sedangkan Web Account harus dimiliki Member.

### Skema Basis Data



Skema basis data di atas dihasilkan dari ERD yang telah dibuat. Web Account memiliki foreign key id\_member karena berhubungan many to one dengan entitas member.

### Traceability

Berikut traceability tabel dengan entity :

|  |  |
| --- | --- |
| **Nama Entity** | **Nama Tabel Implementasi** |
| Member | Member |
| Web Account | Web Account |